

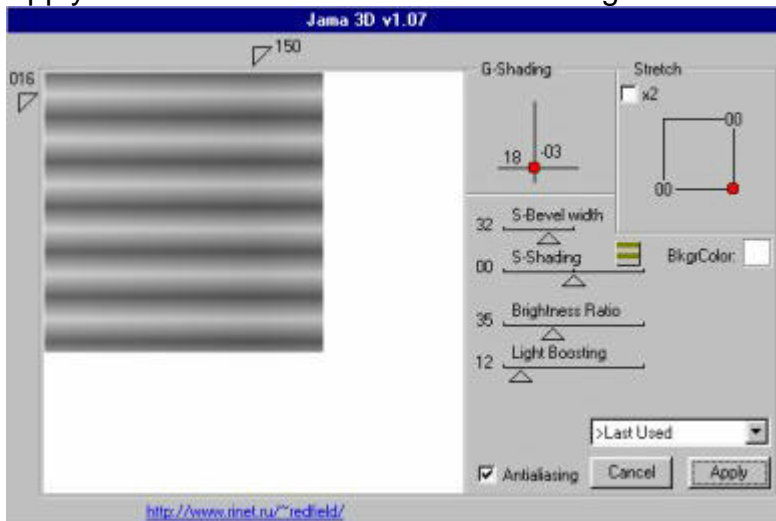
Drape Your Page

In order to complete this tutorial, you will need the Jama 3d plugin. You can download this free plugin at <http://www.rinet.ru/~redfield/index.htm>.

I chose gray for the drape color for this tutorial since I use the gray drapes as a template. The gray is very easy to colorize and with the template I can create drapes in just about any color. I colorize my drapes using Filters Unlimited's Colorize Filter but they are pretty easy to colorize using just PSP.

Top Swag

1. Open a new white graphic 200x200.
2. Add a new layer and flood fill with light gray.
3. Apply the Jama 3d filter set to the following coordinates:

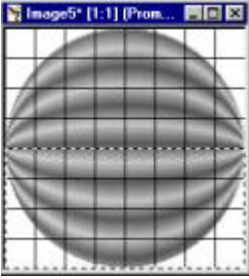


4. Copy your graphic (Shift-D) and work on the copy (you'll need the original for the side drape later in the tutorial).
5. Choose Image|Deformations|Circle.



6. Set your grid to 25x25 (under File|Preferences|General Program Preferences) and turn on the grid.
7. Set the selection tool to circle, antialias checked no feather.
8. Place cursor dead center at 100x100.
9. Draw a circle to 190,190.
10. Choose Selections|Invert and hit the delete key (this will significantly clean up the jagged edges).
11. Set selection tool to rectangle, no antialias and no feather.

12. Starting at 0,100, select the entire bottom half of the circle.



13. Invert your selection and hit delete.
 14. Go back to your "half circle" and select the entire layer (Ctrl A).
 15. Copy the selection (Ctrl C).
 16. Create a new graphic 600x100.
 17. Paste the selection on your new 600x100 graphic as a new layer 3 times (Ctrl L). This will paste the half circle on three separate layers.
 18. Switch to the mover tool.
 19. Move the three half circles spaced apart from each other (just click on the graphic and move with the mover tool. Each time your click, you will go down one layer and get the next layer).
 20. Move the Layer 2 graphic until it is flush with the left margin and the top margin.
 21. Move the Layer 3 graphic until it is flush with the right side of the Layer 2 graphic.
 22. Move the Layer 1 graphic until it is well positioned under the top two layers slightly up (this is the back drape and should probably not be at the same height).
 23. Use the gridlines to help you line things up.
 24. Turn the gridlines off and do any final adjustments to get everything lined up well.
 25. Duplicate your graphic (Shift D).
 26. Working on your duplicate, turn off the background layer (leaving the drapes on the transparent grid).
 27. Click on one of the top layers and choose Layers|Merge|Merge Visible.
 28. Turn the background layer back on and turn the grid back on.
 29. Activate layer 2 and drag your drape until the center line is lined up with the 8th grid line from the left.



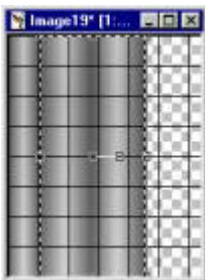
30. Starting at 105,0 make a selection to 190x100 (this will select the middle part of the drape).
 31. Copy your selection and paste as a new image (this will place your drape selection on a new graphic with a transparent background).
 32. Set the flood fill tool to Pattern and set the Pattern to your new drape graphic.
 33. Create a new graphic 600x100 and flood fill with pattern.
 34. If you don't like the way it tiles, go back to the original graphic, duplicate again and make some adjustments.
 35. When you are satisfied with your drape graphic, save it as a .psp file as "swag.psp".
 36. You should now have a graphic that is approximately 190x100.
 37. Resize the graphic to 200x100 (make sure Maintain Aspect Ratio is unchecked).
 38. Save again as swag.psp".
 39. You should now have a swag 200 pixels wide and 100 pixels wide.

Corner and Side Drape

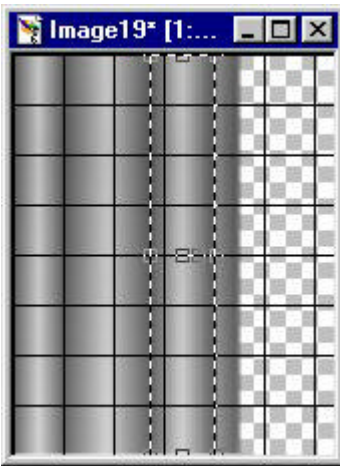
1. Duplicate the swag image (Shift-D).
2. Double click on the selection tool bringing up the Select Area Box. Enter Left: 100, Right: 200, Top: 0 and Bottom: 100.
3. Choose Image|Crop. You should now have an image 100x100.
4. Save this image as a .psp graphic and name it "corner.psp"
5. To make the side drape, go back to your original drape graphic and rotate it 90 degrees to the left.
6. This part has a lot of artistic license, so make a copy of the new rotated image and always work from a copy.
7. The completed side drape will be 100 pixels wide.
8. Select all the image except for the left three "drapes" and hit delete (make sure you leave some of the dark edge to the right of the graphic).



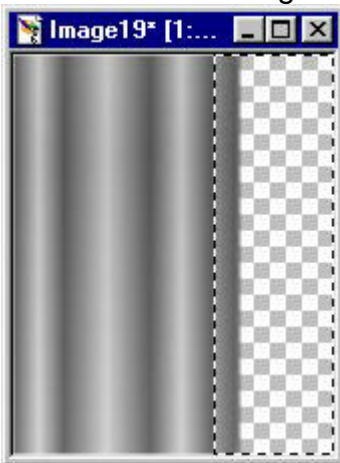
9. If you want drapes with equal folds, make a section 25 pixels high and the width of the three drapes. Copy your selection and paste as a new graphic. Resize the new graphic to 100 pixels wide and 25 pixels high.
10. If you want to make your folds different widths:
11. Turn on the grid.
12. Choose Image|Resize and resize to 80% of width and 100% of height.
13. Working on the drape layer, select the two right drapes (you can go past the right edge) and choose "Selections|Float (the float will snap your selection back to the drape)"
14. Click on the deformation tool and drag to the right until the right margin is at a mid-point between 100 and 105.



15. Apply the deformation.
16. Select just the right portion of the drape, float, apply deformation tool and drag the right margin back to meet the gridline at 100.



17. Apply the deformation.
18. Select the remaining drape to the right of the gridline at 100 and delete.



19. Select the drapes the width of the drapes by 25 pixels high.
20. Copy your selection and save as a new graphic. If your new graphic isn't 100x25, resize.
21. Zoom in on your graphic and make a 2 pixel wide selection on the right margin.
22. Save your graphic as "side.psp".
23. Reopen your corner graphic if it isn't already open.
24. Click on the background layer and flood fill with the "left" graphic. You should now have a complete corner graphic with the corner swag and the drape.

Now for some hints on coloring. These drapes look much nicer if you apply the soften filter to them. But, you don't want to do that until after you have colorized the graphics, otherwise you will end up with stray light pixels around the edges that will look odd.

To colorize the top swag, click on the swag layer and colorize the layer. Then you can flood fill the background with the color you want your page to be. Keep in mind that you will need to match that color to the color of the background in the text area. If you are not using white, I recommend you make a small tile (10x10 pixels or so) of the color you use to flood fill the background and use that tile as the background tile for the "text.html" part of the frame setup. That way you will always have a perfect match.

Once you have all your parts colorized, save them as jpps. Then, you can apply the soften or soften more filter to soften the edges of the top swag. Softening the left corner is a little more tricky. What you need to do is to open your side graphic and zoom in. With the background

color of PSP set to the background color of your main page, select a two pixel wide selection along the right border of the side graphic. Deselect and apply the soften or soften more filter. Save as a jpg. Then, go to your corner psp version of your graphic and colorize the top swag portion. Soften the swag. Then flood fill the background layer with the side graphic. This will match the soft edges of the corner and side drape.

I thought that the drapes were a little too large for my taste, so I resized all the completed graphics to 80% of their original size.

To add the decoration to the top swag, just add a new layer to the template, place a dingbat font, then apply a Blade Pro preset.

The past part of the project is to set the drapes up in frames. You can download a zip file containing all the html files for the frames. The main file is called "index.html" and only contains the frame specifications. The Top, Corner and Side html files fill in the drapes. If you call your elements "swag.jpg", "corner.jpg" and "side.jpg", you won't need to touch those files. All your text goes in the "text.html" file.

[Download Zip file.](#)